

Daniel Ho

<https://daniel-ho.github.io/>

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EDUCATION

- **University of California, Berkeley** Berkeley, CA
M.S., Electrical Engineering & Computer Science (Computer Vision Focus); GPA: 4.00 Aug 2019 – May 2020
- **University of California, Berkeley** Berkeley, CA
B.S., Electrical Engineering & Computer Science; GPA: 3.94 Aug 2015 – May 2019

INDUSTRY EXPERIENCE

- **Facebook | Stories Creation Core Team** Menlo Park, CA
Software Engineer Intern May 2019 – Aug 2019
 - Leveraged existing OpenGL infrastructure to extend swipeable filters used in Facebook Stories for iOS devices with post capture image enhancing filters
 - Refactored video trimming and tag tools' infrastructures to encourage code modularity and improve maintainability and extandability of codebase
 - Implemented redesign of doodle tool UI to improve user experience and tool usage
- **Amazon Lab126 | Alexa Local Search Platform Team** Santa Clara, CA
Software Development Engineer Intern May 2018 – Aug 2018
 - Designed and implemented a service that makes calls to NoSQL database to provide internal Alexa clients with requested data and performs query parsing to identify search keywords
 - Performed load testing to analyze functionality and latency of new system compared to existing system

RESEARCH

- **RISE Lab** Berkeley, CA
Graduate Student Researcher Aug 2019 – May 2020
 - **NBDT: Neural-Backed Decision Trees** – constructed decision tree-based classifiers using neural network weights to improve interpretability of neural networks while maintaining state-of-the-art accuracy
 - **SegNBDT: Visual Decision Rules for Segmentation** – extended NBDT method to semantic segmentation and modified black-box saliency methods to improve visually-grounded interpretability of models
- **ADEPT Lab** Berkeley, CA
Undergraduate Researcher Jan 2018 – May 2019
 - **Efficient Semantic Segmentation by Uncertainty-Based Downsampling** – investigated entropy-based, non-uniform downsampling method to improve accuracy and reduce computation costs
- **RISE Lab** Berkeley, CA
Undergraduate Researcher Jun 2017 – Aug 2017
 - **High Accuracy Approximation of Secure Multiparty Neural Network Training** (AISys 2017) - explored linear approximations of common activation functions to improve accuracy of convolutional and recurrent neural networks in the context of efficient encryption

PROJECTS

- **EthTracker** ([daniel-ho.github.io/EthTracker](https://github.com/daniel-ho/EthTracker)) Jun 2017 – Aug 2017
 - Dynamically updated web page data and visualizations made with D3.js in real-time using a combination of socket.io library and HTML requests from CryptoCompare API

SKILLS

- **Languages:** Python, Java, SQL, Obj-C
- **Libraries/Frameworks:** PyTorch, Tensorflow, scikit-learn, NumPy, Matplotlib